

# Brevard County Board of County Commissioners

2725 Judge Fran Jamieson Way Viera, FL 32940

### **Legislation Text**

File #: 6671, Version: 1

# Subject:

Final Plat and Contract Approval, Re: Watermark Phase 1 and 2

Developer: Stanley Martin Homes, LLC District 1

## **Fiscal Impact:**

None

# **Dept/Office:**

Planning and Development

# **Requested Action:**

In accordance with Section 62-2841(i) and Section 62-2844, it is requested that the Board of County Commissioners grant final plat approval and authorize the Chair to sign the final plat and infrastructure contract for Watermark Phase 1 and 2.

#### **Summary Explanation and Background:**

There are three stages of review for subdivision plan approval: the pre-application conference, the preliminary plat/final engineering plan review, and the final plat review. The pre-application conference for the above project was held on December 12, 2019. The preliminary plat and final engineering plans, which is the second stage of approval, were approved on February 2, 2022. The third stage of review is the final plat approval for recordation. The applicant is posting a performance bond and contract for guarantee of the completion of the infrastructure improvements.

Watermark Phase 1 and 2 is located west of US Hwy 1 and north of Camp Road in a RES 4 and a Neighborhood Commercial District designated by Brevard County's Future Land Use Map. Potable water for the subdivision will be provided by the City of Cocoa, and sewer service will also be provided by the City of Cocoa. The proposed subdivision contains 166 lots on 80.41 acres. Staff has reviewed the final plat and contract for Watermark Phase 1 and 2 and has determined that it complies with the applicable ordinances.

This approval is subject to minor engineering changes as applicable. Board approval of this project does not relieve the developer from obtaining all other necessary jurisdictional permits.

Reference: 19SD00019, 22FM00013

Contact: Tim Craven, Planner III, Ext. 58266

#### Clerk to the Board Instructions: